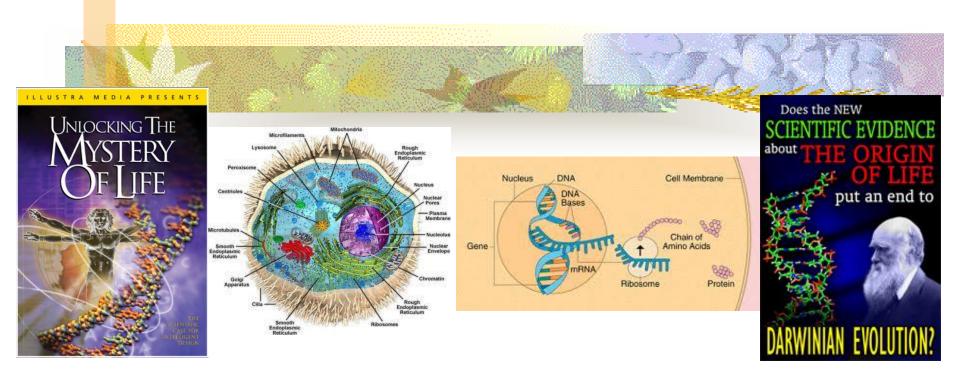
# Information: The Basis For Life

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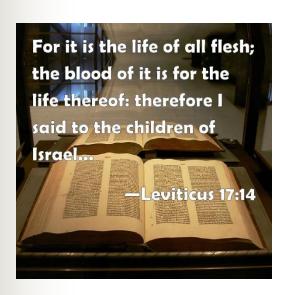


#### Information: The Basis For Life

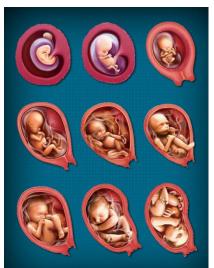
- 1. Views of Life Creation or Evolution?
- 2. Chance, Necessity (Law) or Design?
- 3. Presuppositions & Information
- 4. The Nature of Information
- 5. The Nature of Machines
- 6. The Nature of Programs
- 7. Life: Information, Complexity, Design
- 8. Mathematical Probability
- 9. Life From Non-life By Chance?
- 10. In Conclusion

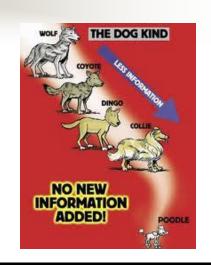
#### 1a. Biblical View of Life

- Gen. 1:11-12, 21, 24-25, "...herb that yields seed according to its kind, ..., beast of the earth according to its kind."
  - Indicates stability of different **kind**s
  - **Biogenesis**, each producing after its own kind [used 10 times]



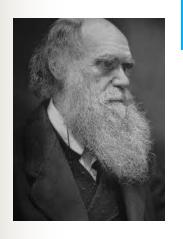






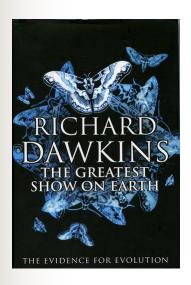






#### 1b. Evolution's View of Life

- Related through <u>common ancestry</u>
- Arose through <u>mutations</u> and <u>natural selection</u>
- By means of random <u>chance</u> processes of nature



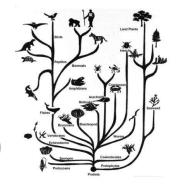
#### The story of evolution:

Origin of the Universe → Origin of Earth → Pre-Biotic Synthesis ("primordial soup")

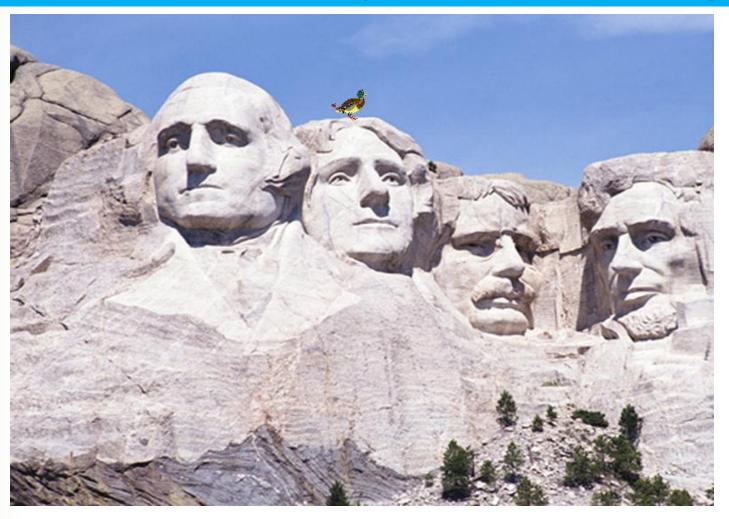
— Bacteria ← First Cells ← DNA / Protein World ← RNA World ◄

Primitive Animals → Fish → Amphibians → Reptiles\* → Mammals

Humans ← Hominids ← Early Apes ← Monkeys ← Lower Primates

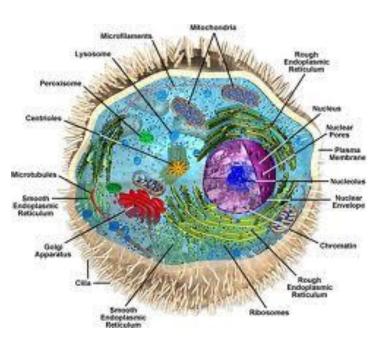


#### 2. Chance, Necessity (Law) or Design?



# Living Cell Requirements

- 1. Proteins chain of amino acids
- 2. DNA (DeoxyriboNucleic Acid)
  - Double helix
  - Master genetic code
  - Information for cell activities
- 3. RNA (RiboNucleic Acid)
  - Single strand
  - Protein building instructions
- 4. Catalysts for transcription
- 5. Replication
- 6. Cell membrane
- 7. "Chicken and egg" problem



# Chance, Necessity or Design?

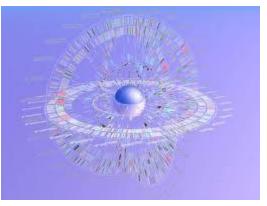
#### Scratches on cave wall



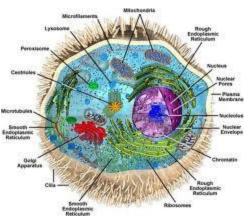


#### Human genome

3B
Base
Pairs



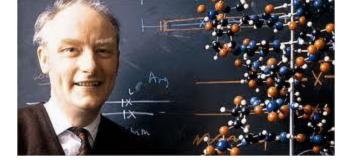
75T Cells



# The Evolutionists' Response?

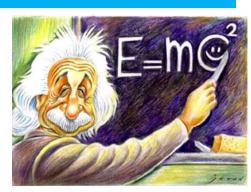
- "Even if all the data point to an intelligent designer, such a hypothesis is excluded from science because it is not naturalistic."
  - **S.C. Todd**, Kansas State University Professor
- "Biology is the study of complicated things that have the appearance of having been designed for a purpose."
  - **Richard Dawkins**, Oxford Univ. Atheist Biologist
- "Biologists must constantly keep in mind that what they see was not designed, but rather evolved."
  - Francis Crick, Co-discoverer of DNA





#### 3. Presuppositions & Information

- Evolution presupposition
  - The universe consists of only two *material* entities <u>mass</u> and <u>energy</u>
- Creation presupposition
  - A 3<sup>rd</sup> *non-material* entity <u>information</u>
- Life consists of:
  - Mass + energy (material) + information (non-material)
  - Information is encoded in the DNA of all plant and animal cells
- **Information** has four parts:
  - Code, meaning, action, purpose



Book 3

DNA 
The Cell's

Library of

Information

How the fourletter language of DNA spells out instructions for building millions of life forms

#### 4. The Nature of Information



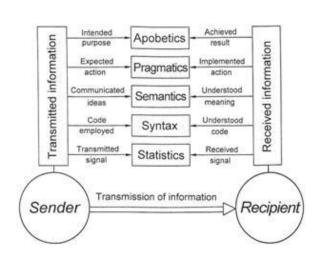


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P 0080	Q 0081	R 0082	S 0083	T 0084	U 0085
W 0087	X 0088	Y 0089	Z 0090	5.	<b>\</b>
	0088 B I 0073 P 0080	P Q 0080 Q 0081 W X	O086 O087 O088    I	O066	O068



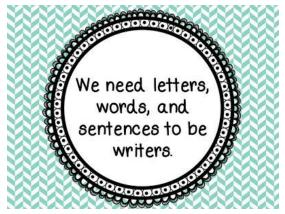
#### Information Definitions

- Information attributes:
  - **Code** (syntax): alphabet, DNA (ATCG)
  - **Meaning** (semantics): words, codons
  - Expected <u>Action</u> (pragmatics)
  - Intended **Purpose** (apobetics): design, result
- All structural attributes are non-material
- Information is an encoded,
   symbolically represented
   message conveying expected
   action and intended purpose.



## Information in Writing

- Information requires:
  - **Code**: letters, numbers, etc.
  - **Meaning**: words
  - **Action**: sentence with verb
  - Purpose: result, design
- Complex but unspecifiedneojct oheeoh otvp ct mo muj
- Specified Complexity
  the cow jumped over the moon





# Information in Computers





Example of Pseudocode to determine odd-even number

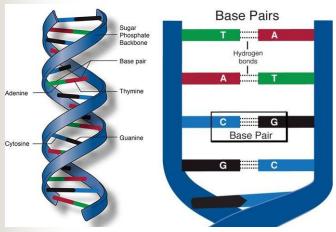
#### BEGIN

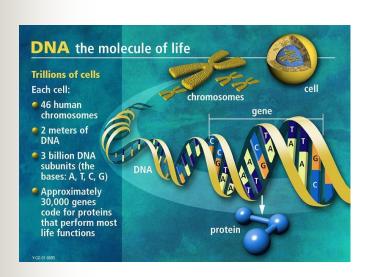
Number = Input Number Result = Number % 2

IF Result = 0
THEN Print "The number is even number"
ELSE
THEN Print "The number is odd number"

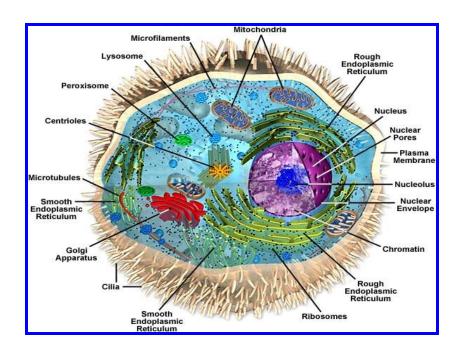


# Information in Living Systems





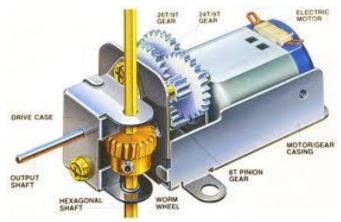


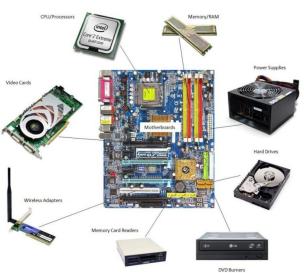


#### 5. The Nature of Machines



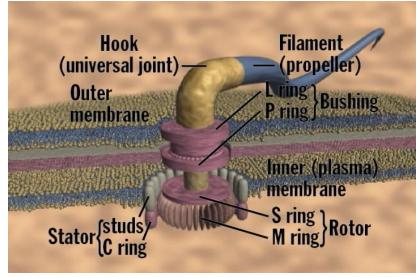


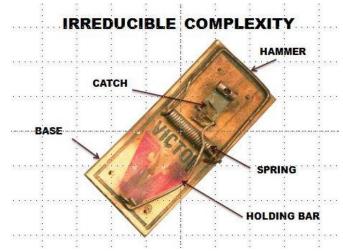




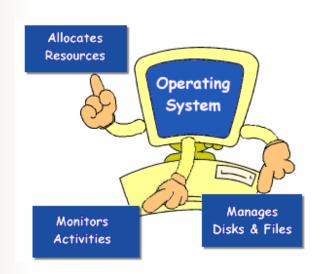
#### Molecular Machines, e.g. Motors

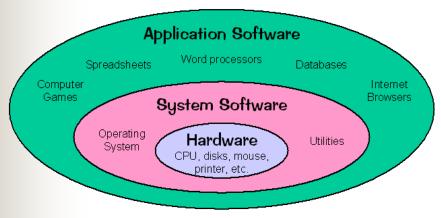
- Behe showed that the cell,
   Darwin's Black Box, is filled with <u>Irreducibly Complex</u>
   (all parts functional)
   molecular machines that could not be built by natural selection
- Over 100 molecular motors are now known to exist inside the cell with very specific analogies to human designed motors





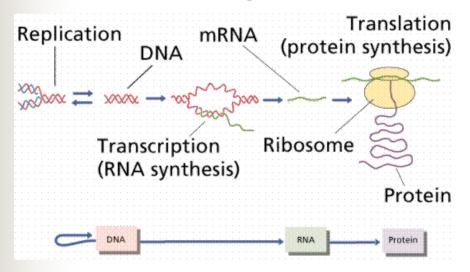
# 6. The Nature of Programs





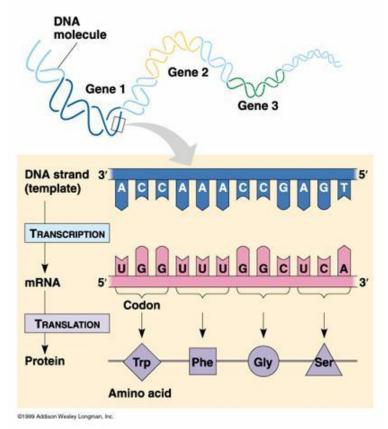
```
@version 1.30 2000-03-27
        @author Cav Horstmann
    import java.util.*;
    public class CalendarTest
       public static void main(String[] args)
           // construct d as current date
           GregorianCalendar d = new GregorianCalendar();
           int today = d.get(Calendar.DAY_OF_MONTH);
int month = d.get(Calendar.MONTH);
18
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20
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43
           // set d to start date of the month
           d.set(Calendar.DAY_OF_MONTH, 1);
           int weekday = d.get(Calendar.DAY_OF_WEEK);
           // print heading
           System.out.println("Sun Mon Tue Wed Thu Fri Sat");
           // indent first line of calendar
           for (int i = Calendar.SUNDAY; i < weekday; i++ )</pre>
              System.out.print("
              // print day
              int day = d.get(Calendar.DAY_OF_MONTH);
if (day < 10) System.out.print(" ");</pre>
              System.out.print(day);
              // mark current day with *
               if (day == today)
                  System.out.print("* ");
                  System.out.print(" ");
               // start a new line after every Saturday
44
45
              if (weekday == Calendar.SATURDAY)
                  System.out.println();
46
47
               // advance d to the next day
48
              d.add(Calendar.DAY_OF_MONTH, 1)
49
50
51
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57
58
               weekday = d.get(Calendar.DAY OF WEEK);
           while (d.get(Calendar.MONTH) == month);
           // the loop exits when d is day 1 of the next month
           // print final end of line if necessary
           if (weekday != Calendar.SUNDAY)
              System.out.println();
```

#### Programs in the Cell



"Human DNA is like a computer program but far, far more advanced than any software we've ever created."

Bill Gates, Microsoft

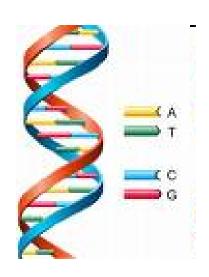


#### 7. Life: Information, Complexity, Design

- **Information** in living systems
  - DNA: base pairs (AT, CG),
     codons, 20 left-handed amino acids
- Biological systems exhibit <u>Specified Complexity</u>
   and use <u>Irreducibly Complex</u> (all parts) subsystems
- Naturalistic mechanisms or undirected causes do not suffice to explain origin of <u>Complexity</u>
- Intelligent <u>Design</u> constitutes the best explanation for the origin of <u>Specified Complexity</u> and <u>Irreducible Complexity</u> in biological systems

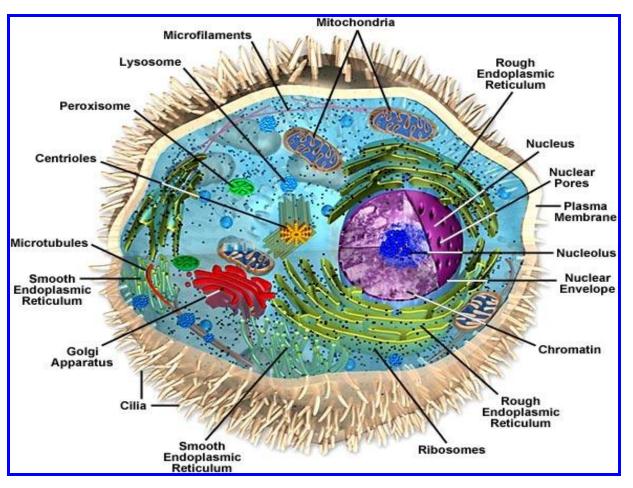
#### More on Information in Life

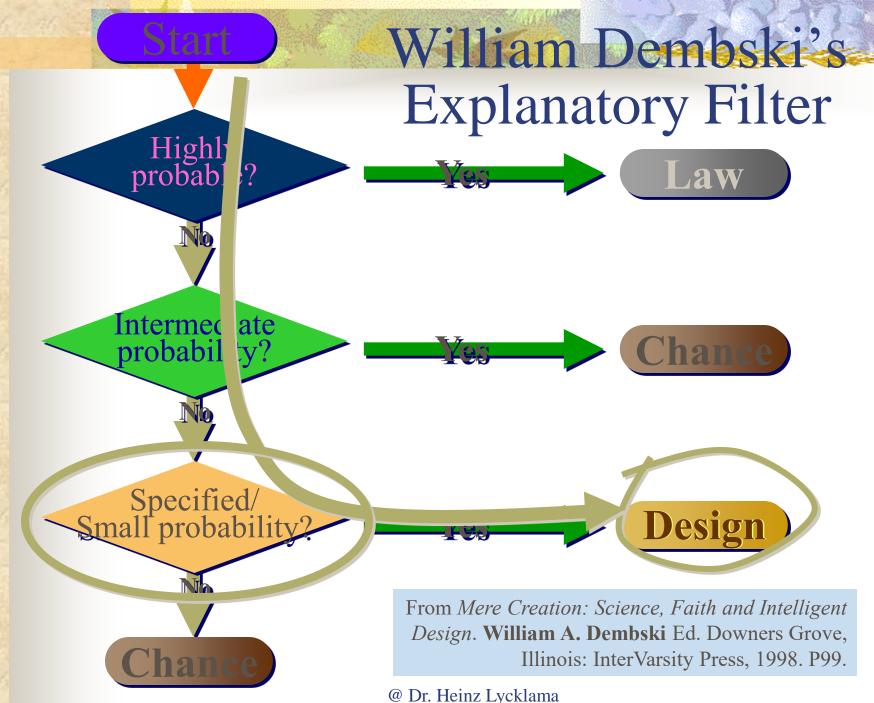
- Code: 4 letters adenine (A),
   cytosine (C), guanine (G), thymine (T)
  - Words (**codons**) composed of 3 letters
- Meaning: each 3-letter word represents
   1 of the 20 [left-handed] amino acids
   necessary for protein formation
  - Sequence of <u>codons</u> in the DNA represents sequence of amino acids in a protein
- Action: proteins needed for construction, function, maintenance, reproduction of the organism and its cellular components
- Purpose: reproduction of life



## Complexity of the Cell

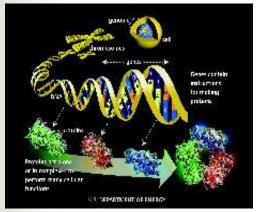
Average human body contains 75+ trillion cells





# Evidence for Design in Life

- **Biology**: the presence of complex and functionally integrated machines has cast doubt on Darwinian mechanisms of self-assembly
- Molecular biology: the presence of <u>information</u> encoded along the DNA molecule has suggested the activity of a prior designing intelligence



Harvard biologist **Richard Lewontin** urges scientists to embrace a "materialism [that] is absolute" and to stick with "material explanations, no matter how counter intuitive."

#### 8. Mathematical Probability

Chances of getting all heads in a row when flipping a coin?



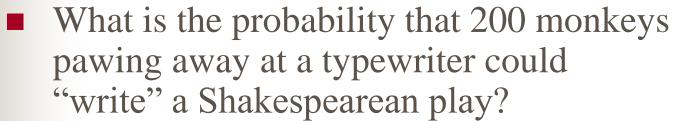
- 1 head
- 2 heads in a row
- 3 heads in a row
- 10 heads in a row
- 100 heads in a row
- 1000 heads in a row

- $\blacksquare$  1 in 2 (½)
- $1 in 4 (\frac{1}{2} * \frac{1}{2})$
- $1 in 8 (\frac{1}{2} * \frac{1}{2} * \frac{1}{2})$
- $\blacksquare$  1 in 2<sup>10</sup> (1024) or 10<sup>3</sup>
- $\blacksquare$  1 in 2<sup>100</sup> or 10<sup>30</sup>
- $\blacksquare$  1 in 2<sup>1000</sup> or 10<sup>300</sup>

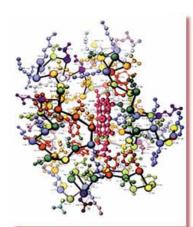
Law of Probability: < 1 in  $10^{50}$  is mathematically impossible

# 9. Life From Non-Life By Chance?

- What is the probability that an explosion in a junk yard would "create" a car?
- What is the probability of creating a Boeing airplane (5M non-flying parts) from such an explosion?

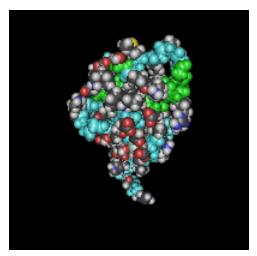


What is the probability of a protein coming into being by chance?



#### Proteins and Amino Acids

- Amino acids
  - A few thousand types
  - Right- and left-handed
- Proteins the building blocks of life
  - Large organic molecule
  - Contain 100's to a few 1000 amino acids
  - Specified long sequences of amino acids
  - Contain 20 different left-handed amino acids
- Crucial protein fact
  - Absence, addition, or replacement of a single amino acid in the structure of a protein causes protein to be useless

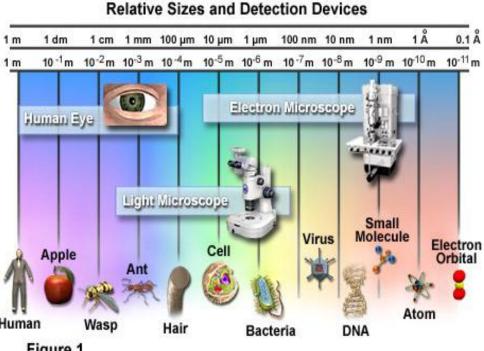


# Probability of Forming one Protein

- Take 200 parts and line them up in a specific order
  - 200! ways of aligning these parts =  $10^{375}$
  - Try a new alignment 1 billion times a second
  - Assuming 20 billion years of time, we have  $20 * 10^{18}$  seconds
  - The probability of finding the right alignment is practically zero, i.e. 1 in 10<sup>356</sup>
  - Only 10<sup>80</sup> atoms in the whole universe
  - Anything less than 1 in 10<sup>50</sup> is regarded as **zero probability**
- Living organisms contain many more than 200 parts
- Human being contains 75+ trillion cells

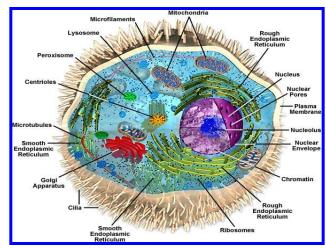
#### How Simple Can Life Be?

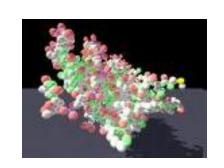
- Smallest bacteria
  - 482 genes
  - 600 types of proteins
  - 580,000 DNA base pairs (letters)
  - Probability of chance formation is zero!
- Human genome
  - 25,000 genes
  - 100,000+ types of proteins
  - 3,000,000,000 DNA base pairs



## Probability & Life

- A single protein: 1 in  $10^{240}$ 
  - 400 amino acids
- A single cell: 1 in **10**<sup>40,000</sup>
  - Spontaneous formation of life
- $\blacksquare$  Atoms in the universe:  $10^{80}$
- Law of Probability: 1 in **10**<sup>50</sup>





# Living Matter and Information

"It's a shame that there are precious few hard facts when it comes to the origin of life. We have a rough idea when it began on Earth, and some interesting theories about where, but the how part has everybody stumped.

Nobody knows how a mixture of lifeless chemicals spontaneously organized themselves into the first living cell."

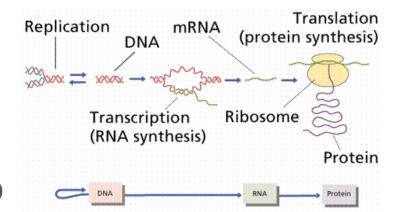
■ Paul Davies, Australian astrobiologist [Evolutionist]

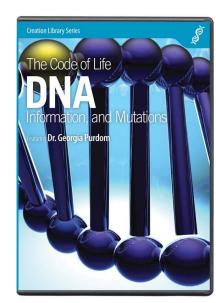
"There is no known law of nature, no known process and no known sequence of events which can cause information to originate by itself in matter."

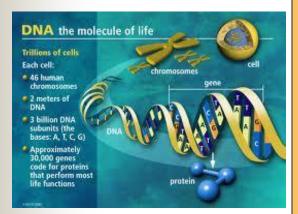
■ Werner Gitt, German information scientist [Creationist]

#### 10. In Conclusion

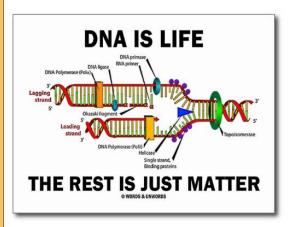
- Life = mass + energy (material)+ information (non-material)
- Life requires:
  - **Information** stored in DNA
  - Machines (storage + programming)
  - **Programs**, e.g. replication
  - Complexity: Irreducible (all parts)& Specified (meaning)
  - **Design** ---> a Designer
- Life from non-life? <u>NOT</u> by chance!
  - Information **IS** the basis for life
  - Information requires an Intelligent Mind







# Thank you for your attention!



**Information IS The Basis For Life!** 

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www. heinzlycklama.com/messages

#### References

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   Don Johnson
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